

ESSEX WAY STAGE 8 - DEDHAM - BRADFIELD (8 miles)

START - WAR MEMORIAL, DEDHAM

(Map Ref: TM 058332) CO7 6AA [///robots.nightcap.backpacks](http://robots.nightcap.backpacks)

Key

**L = left; R = right; TL = turn left; TR = turn right; X = cross over;
CONT = continue; THRU = through; ST = stile; WM = waymark;
FPS = footpath (or bridleway) sign; FB = footbridge (normally wood);
TK = track; RD = road; KG = kissing gate; FG = field gate; GT = gate
All distances are approximate**

- 1 TR** at war memorial. Follow narrow gravel TK 200M (If gate is locked use gap through wooden bollards) to FPS just past brick pavilion. **TR** for 50M on field edge to just before red dog loo. **TL THRU** gap and **X ST**. Straight ahead 100M over field and **THRU KG**. **Straight ahead 100M over field and THRU KG**. Straight ahead 100M over field to **X ST** and **X FB**.
- 2** after 20M TK forks-take left fork and **X** field diagonally 100M to FB by stream. **CONT** ahead up **R** edge of field (fence on your **L**) to corner and **X ST** after FG. Follow path that takes you to the **R** of the cottage. **CONT** for 30M passing in front of cottage and **THRU** small wooden gate.
- 3 CONT** ahead on lane 50M to RD.
TR on RD for 175M to pass white house (on your **L**) 'HUNTER'S MOON'. Immediately **TL** onto gravel lane for 35M and **TL** 20M over brick paved driveway to across front of house to end. Here **TR** and follow narrow TK 70M to KG.
- 4 CONT** ahead as TK bears uphill and **X** field diagonally 100M towards thin poplar tree. **X ST** by FPS to RD. **TR** on RD for 100M and **TL** into Anchor Lane.
- 5** After 30M **CONT** ahead on grass TK for 50M to WM by KG.
CONT ahead on TK to **X** field 200M & go **THRU** wooden gate & **X FB**. **CONT** 150 M with wire fence on both sides, go **THRU** wooden gate, **CONT** 100M (hedge on **R**) & go **THRU** wooden gate. **CONT** 100M downhill, wooden fence on **R**, to go **THRU** wooden gate.
CONT 50M downhill & go **THRU** wooden gate to road.
- 6 TR** uphill 100M on RD, bear **R** round bend, and 50M on **TL** to **X** ditch and **THRU** KG. **X** field diagonally **R** 150M to go **THRU** KG to RD.
X RD slightly **R** to FPS. **TL** over ditch & follow narrow enclosed TK 50M to go **THRU** KG. **CONT** between wooden fences and **THRU** several more KGs. **CONT** straight across field 200M downhill (wooden fence parallel 20M to **R**) to KG by **YELLOW DANGER SIGN. (2 miles)**
THRU KG, **X ST**, and **X** railway line. **X ST** after railway, slight left 30M and then **X ST** & **X FB**.
CONT 150M uphill (**ignore** side TKs) on main TK to emerge at WM & gravel TK.

- 7 **TL** & follow gravel TK 400M to TK junction. **CONT** ahead bearing **L** round bend and then 100M on to bear **R** at next bend (ignore farm entrance on **L**). **CONT** 100M downhill to pass **THRU** wooden gates (on **R**) just past cottages. Follow **R** field edge (hedge on **R**) 200M passing wooden power pole to metal gate. **THRU** FG and ahead 20M on grass TK to RD.
- 8 **TR** on RD 300M to **R** bend. Just round bend **TL** at FPS **THRU** wooden gate. 300M on gravel TK **TR** to leave gravel TK **THRU** gap in fence (by FG) into path with wire fence both sides. Follow enclosed path round field edge & exit **THRU** gap. 20M to road (LAWFORD CHURCH ahead) **TR** on road for 20M then **TL** down narrow FP (WM at R side, initially redbrick house on L, later churchyard on L) approx. 50M to go **THRU** wooden gate. 30 M to WM.3.3miles
- 9 Bear **R** downhill 250 M in field (aiming for L end of tall hedge) and & **X** stream by earth bridge. **TL** 30M to KG and **CONT** round & uphill (keep woods on your **R**) 100M to go **THRU** metal KG on **R**. **TL** 150M on wide TK to main RD. **X** RD & **TL** downhill 50M to FPS by red dog loo.
- 10 **TR** (! low headroom in woods) and follow grass TK downhill, keep **R** and **R** at bottom WM on **FB** to **X** FB then **CONT** uphill bearing **R**(ish) 150 M to emerge into new housing. **CONT** **Half R** 150M **X** grass with fence of pond on your **L** to meet metal school fence. **TL** onto tarmac path (metal fence on **R**). Follow 500M to FPS by RD.
- 11 **X** RD & **CONT** (railway on **L**) down then uphill 300M to **TL** over railway bridge at TRINITY ROAD. 50M on **TR** into SOUTH STREET. (4.7 miles)
Follow South Street 350M down to the very bottom by blue 'JEWSON' sign. **TR** 200M to RD junction. **CONT** on pavement (river on **L**) for 650M to MISTLEY TOWERS. 150M up hill, just past 'THORN HOTEL', is EDME factory on **R**. **TR** here passing along the whole length of the factory (on your **L**).
- 12 **THRU** metal gate in wire fence, **TR** for 20M, **TL** at WM **THRU** tunnel. Exit **THRU** white KG. **X** field slightly half **R** (almost parallel to power lines) for 250M to go **THRU** metal KG by WM. **X** lane and immediately go **THRU** 2nd metal KG.
- 13 **CONT** 200M straight across field to GT in metal estate fence. Do NOT go THRU the GT. (6.1 miles) **TL** (metal estate fence on **R**). **CONT** for 30M & **X** earth bridge over stream. **CONT** 50M with woods on your **R** to go **THRU** KG.
- 14 **CONT** ahead (ignore TKs to **L**&**R**) bearing **R** initially uphill & follow main TK through woods (semicircle to the **R** of fallen tree) for 500M (**concrete posts/wire fence will be on your immediate L nearly all the time**). After leaving main woods **CONT** to end of concrete posts & then **CONT** 500M straight ahead (aiming for wooden end of building) to RD by FPS. (do not enter field on **R** at WM)
- 15 **X** RD carefully & **TR** 40M to cottage (WYMARKS). **TL** & **THRU** KG. Follow **R** edge of field 100m & **THRU** KG. **CONT** 30M to field. Absolutely straight 600M across field to **X** FB over ditch. **CONT** ahead 300M to hedge, bear left then go **THRU** WM gap in hedge. **CONT** ahead 400M over field (power poles parallel 75M to **R**) to lane. **TL** at lane & follow for 500M to finish at T junction at the *end of MILL LANE.
***(MAP REF: TM 144307) CO11 2UW ///luck.slipped.assess**